

TypeScript 2.7

Prettier Errors



Easy!

tsc --pretty

TS 2.7: `src/errorExample.ts:2:1` – error TS2540: Cannot assign to 'immaConst' because it is a constant or a read-only property.

```
2 immaConst = 50;
```

~~~~~

**TS 2.6:** `src/errorExample.ts(2,1)`: error TS2540: Cannot assign to 'immaConst' because it is a constant or a read-only property.

```
2 immaConst = 50;
```

~~~~~

<https://github.com/JKillian/new-in-TS2.7/blob/master/src/errorExample.ts>

Numeric Separators



Easy!

```
const costPerBitcoin = 1500000000
```

```
const costPerBitcoin = 1_500_000_000
```

'in' Type Guards



Medium.

<https://github.com/JKillian/new-in-TS2.7/blob/master/src/inTypeguard.ts>

Object Literal
Type Inference



Medium.

<https://github.com/JKillian/new-in-TS2.7/blob/master/src/objectLiteralType.ts>

--strictPropertyInitialization



Medium.

<https://github.com/JKillian/new-in-TS2.7/blob/master/src/strictPropertyInitialization.ts>

<https://github.com/JKillian/new-in-TS2.7/blob/master/src/definiteAssignment.ts>

Fixed Length Tuples



Medium.

<https://github.com/JKillian/new-in-TS2.7/blob/master/src/tupleLength.ts>

unique symbol



Hard

What is a symbol?

> The **symbol** data type is highly specialized in purpose, and remarkable for its lack of versatility

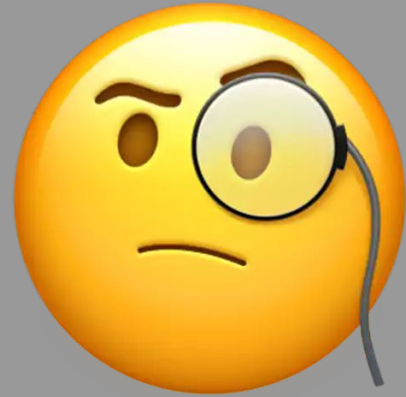
> A **symbol** value may be used as an identifier for object properties; this is the data type's only purpose.

What is a symbol?

```
1 Symbol("foo") !== Symbol("foo")
2 const foo = Symbol()
3 const bar = Symbol()
4 typeof foo === "symbol"
5 typeof bar === "symbol"
6 let obj = {}
7 obj[foo] = "foo"
8 obj[bar] = "bar"
9 JSON.stringify(obj) // {}
10 Object.keys(obj) // []
11 Object.getOwnPropertyNames(obj) // []
12 Object.getOwnPropertySymbols(obj) // [ Symbol(), Symbol() ]
```

<https://github.com/JKillian/new-in-TS2.7/blob/master/src/uniqueSymbol.ts>

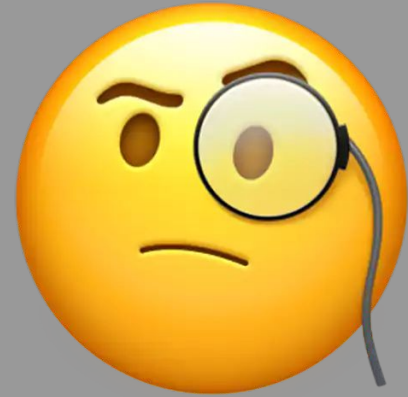
Const-named Properties



Hard

<https://github.com/JKillian/new-in-TS2.7/blob/master/src/constantProperties.ts>

Improved Class
Type-Narrowing



Hard

Improved Class Type-Narrowing

- Structurally identical, but distinct, class types are now preserved in union types (instead of eliminating all but one).
- Union type subtype reduction only removes a class type if it is a subclass of *and* derives from another class type in the union.
- Type checking of the `instanceof` operator is now based on whether the type of the left operand *derives from* the type indicated by the right operand (as opposed to a structural subtype check).

Improved Class Type-Narrowing

```
class A {}  
class B extends A {}  
class C extends A {}  
class D extends A { c: string }  
class E extends D {}
```

```
let a1 = [new A(), new B(), new C(), new D(), new E()]; // A[]  
let a2 = [new B(), new C(), new D(), new E()]; // (B | C | D)[] (previously B[])
```

```
function f1(x: B | C | D) {  
  if (x instanceof B) {  
    x; // B (previously B | D)  
  }  
  else if (x instanceof C) {  
    x; // C  
  }  
  else {  
    x; // D (previously never)  
  }  
}
```


--esModuleInterop



Messy!

--esModuleInterop



TypeScript 2.7 updates CommonJS/AMD/UMD module emit to synthesize namespace records based on the presence of an `__esModule` indicator under `--esModuleInterop`. The change brings the generated output from TypeScript closer to that generated by Babel.

Previously CommonJS/AMD/UMD modules were treated in the same way as ES6 modules, resulting in a couple of problems. Namely:

- TypeScript treats a namespace import (i.e. `import * as foo from "foo"`) for a CommonJS/AMD/UMD module as equivalent to `const foo = require("foo")`. Things are simple here, but they don't work out if the primary object being imported is a primitive or a class or a function. ECMAScript spec stipulates that a namespace record is a plain object, and that a namespace import (`foo` in the example above) is not callable, though allowed by TypeScript
- Similarly a default import (i.e. `import d from "foo"`) for a CommonJS/AMD/UMD module as equivalent to `const d = require("foo").default`. Most of the CommonJS/AMD/UMD modules available today do not have a `default` export, making this import pattern practically unusable to import non-ES modules (i.e. CommonJS/AMD/UMD). For instance `import fs from "fs"` or `import express from "express"` are not allowed.

Under the new `--esModuleInterop` these two issues should be addressed:

- A namespace import (i.e. `import * as foo from "foo"`) is now correctly flagged as uncallable. Calling it will result in an error.
- Default imports to CommonJS/AMD/UMD are now allowed (e.g. `import fs from "fs"`), and should work as expected.

Note: The new behavior is added under a flag to avoid unwarranted breaks to existing code bases. We highly recommend applying it both to new and existing projects. For existing projects, namespace imports (`import * as express from "express"; express();`) will need to be converted to default imports (`import express from "express"; express();`).

Thanks!

<https://github.com/JKillian> | jasonkillian.com

Credit and thanks to: MDN for their [Symbol docs](#); the TypeScript team for [their great docs on TS 2.7](#)