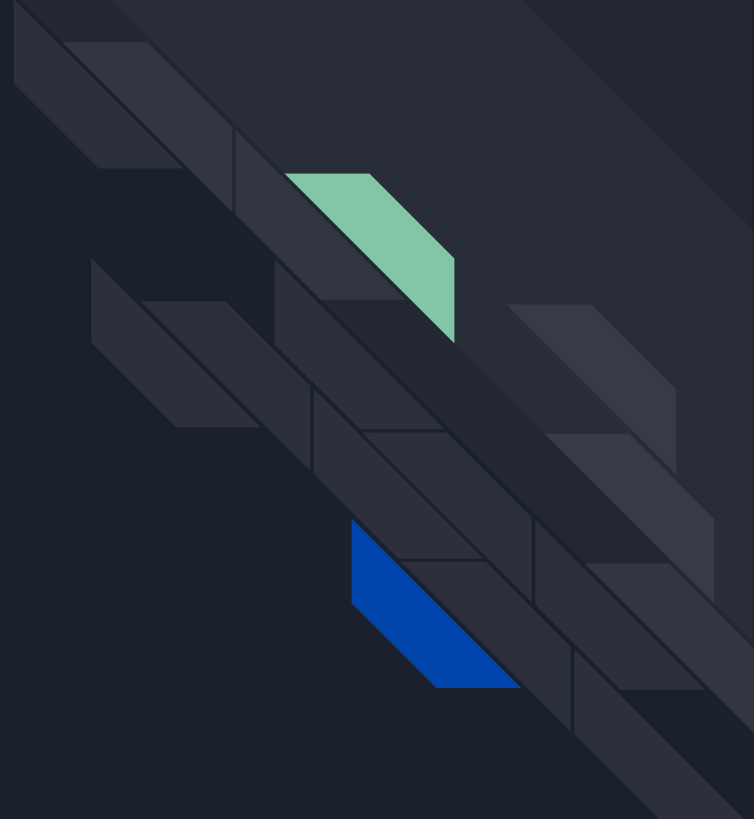




Writing custom TSLint rules

And learning about TypeScript in the process

What does TypeScript
do?





TypeScript Compiler Architecture

Scanner

Parser

Binder

Checker

Emitter



TypeScript Compiler Architecture

Scanner

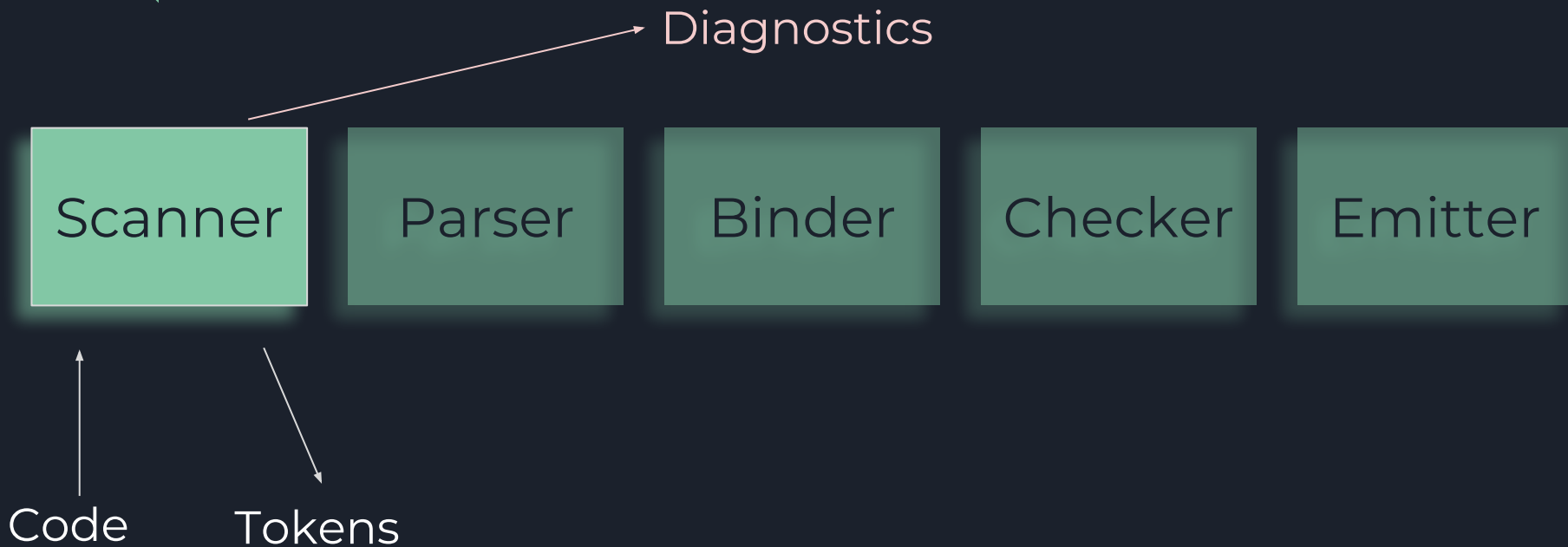
Parser

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TypeScript Compiler Architecture



Scanner - token stream

```
let foo = 5;  
foo **= 2;
```

Input: Code

```
LetKeyword  
Identifier  
EqualsToken  
NumericLiteral  
SemicolonToken  
Identifier  
AsteriskAsteriskEqualsToken  
NumericLiteral  
SemicolonToken  
EndOfFileToken
```

Output: Tokens

Scanner - diagnostics

Example hex number: 0xFF6767

```
if (pos + 2 < end && (text.charCodeAt(pos + 1) === CharacterCodes.X
  || text.charCodeAt(pos + 1) === CharacterCodes.x)
) {
  pos += 2;
  let value = scanMinimumNumberOfHexDigits(1, /*canHaveSeparators*/ true);
  if (value < 0) {
    error(Diagnostics.Hexadecimal_digit_expected);
    value = 0;
  }
  tokenValue = "" + value;
  tokenFlags |= TokenFlags.HexSpecifier;
  return token = SyntaxKind.NumericLiteral;
}
```



TypeScript Compiler Architecture

Scanner

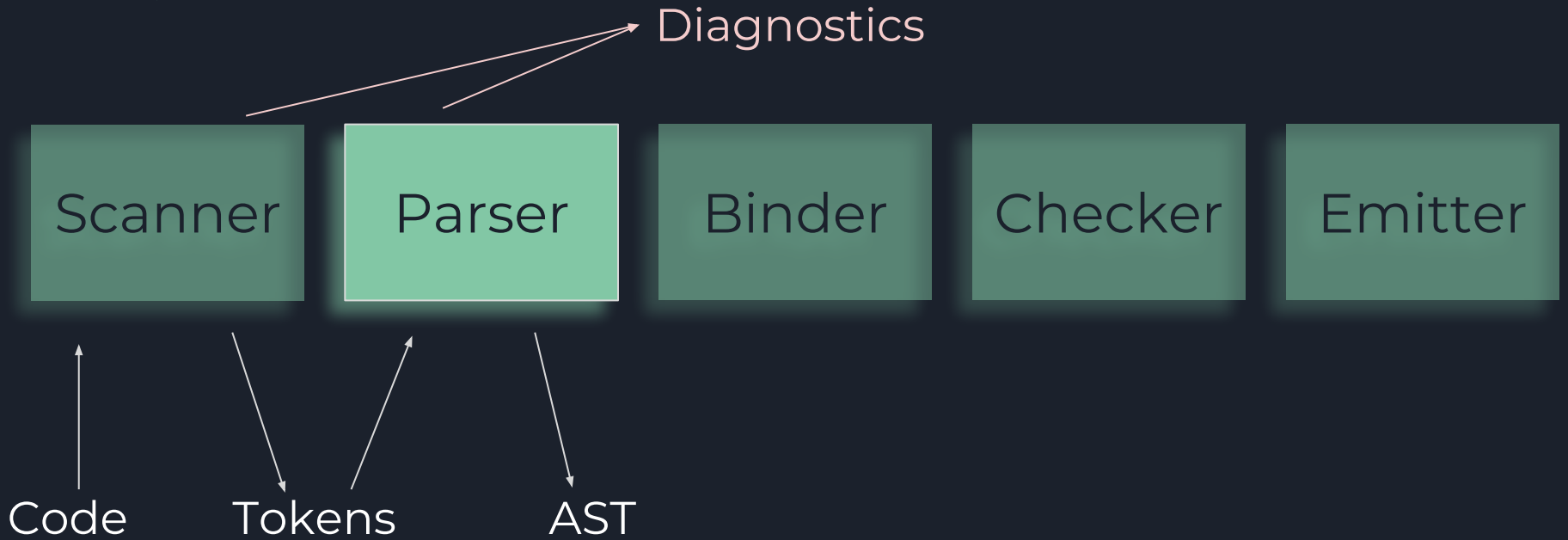
Parser

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TypeScript Compiler Architecture



Parser

```
LetKeyword
Identifier
EqualsToken
NumericLiteral
SemicolonToken
Identifier
AsteriskAsteriskEqualsToken
NumericLiteral
SemicolonToken
EndOfFileToken
```

Input: Tokens

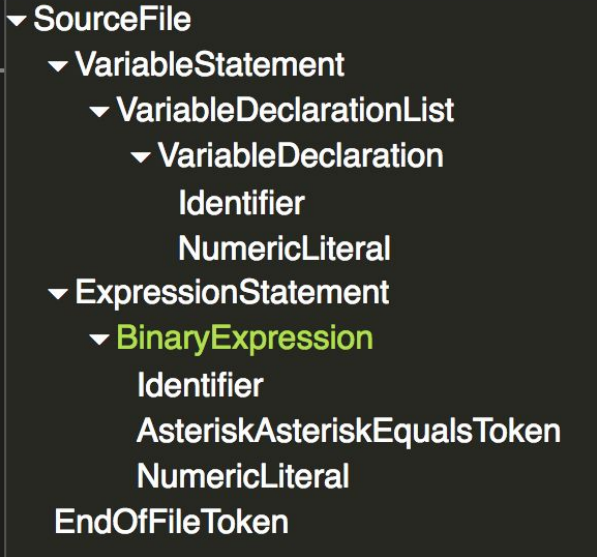
```
▼ SourceFile
  ▼ VariableStatement
    ▼ VariableDeclarationList
      ▼ VariableDeclaration
        Identifier
        NumericLiteral
      ▼ ExpressionStatement
        ▼ BinaryExpression
          Identifier
          AsteriskAsteriskEqualsToken
          NumericLiteral
        EndOfFileToken
```

Output: AST

Parser - Abstract Syntax Tree (AST)

```
let foo = 5;  
foo **= 2;
```

Code



AST

Parser - AST

```
let foo = 5;  
foo **= 2;
```

Code

```
▼ SourceFile  
  ▼ VariableStatement  
    ▼ VariableDeclarationList  
      ▼ VariableDeclaration  
        Identifier  
        NumericLiteral  
      ▼ ExpressionStatement  
        ▼ BinaryExpression  
          Identifier  
          AsteriskAsteriskEqualsToken  
          NumericLiteral  
        EndOfFileToken
```

AST

```
▼ BinaryExpression  
  pos: 12  
  end: 22  
  flags: 0  
  transformFlags: 536870944  
  kind: 199 (SyntaxKind.BinaryExpression)  
  left: {  
    ▶ Identifier  
  }  
  operatorToken: {  
    ▶ AsteriskAsteriskEqualsToken  
  }  
  right: {  
    ▶ NumericLiteral  
  }  
  id: 5  
  getChildCount(): 3  
  getFullStart(): 12  
  getStart(): 13  
  getStart(sourceFile, true): 13  
  getFullWidth(): 10  
  getWidth(): 9  
  getLeadingTriviaWidth(): 1  
  getFullText(): "\nfoo **= 2"  
  getText(): "foo **= 2"
```

AST Node

Parser - diagnostics

```
function parseJsxChild(openingTag: JsxOpeningElement | JsxOpeningFragment, token:
  switch (token) {
    case SyntaxKind.EndOfFileToken:
      // If we hit EOF, issue the error at the tag that lacks the closing
      // rather than at the end of the file (which is useless)
      if (isJsxOpeningFragment(openingTag)) {
        parseErrorAtRange(
          openingTag,
          Diagnostics.JSX_fragment_has_no_corresponding_closing_tag,
        );
      }
  }
```



TypeScript Compiler Architecture

Scanner

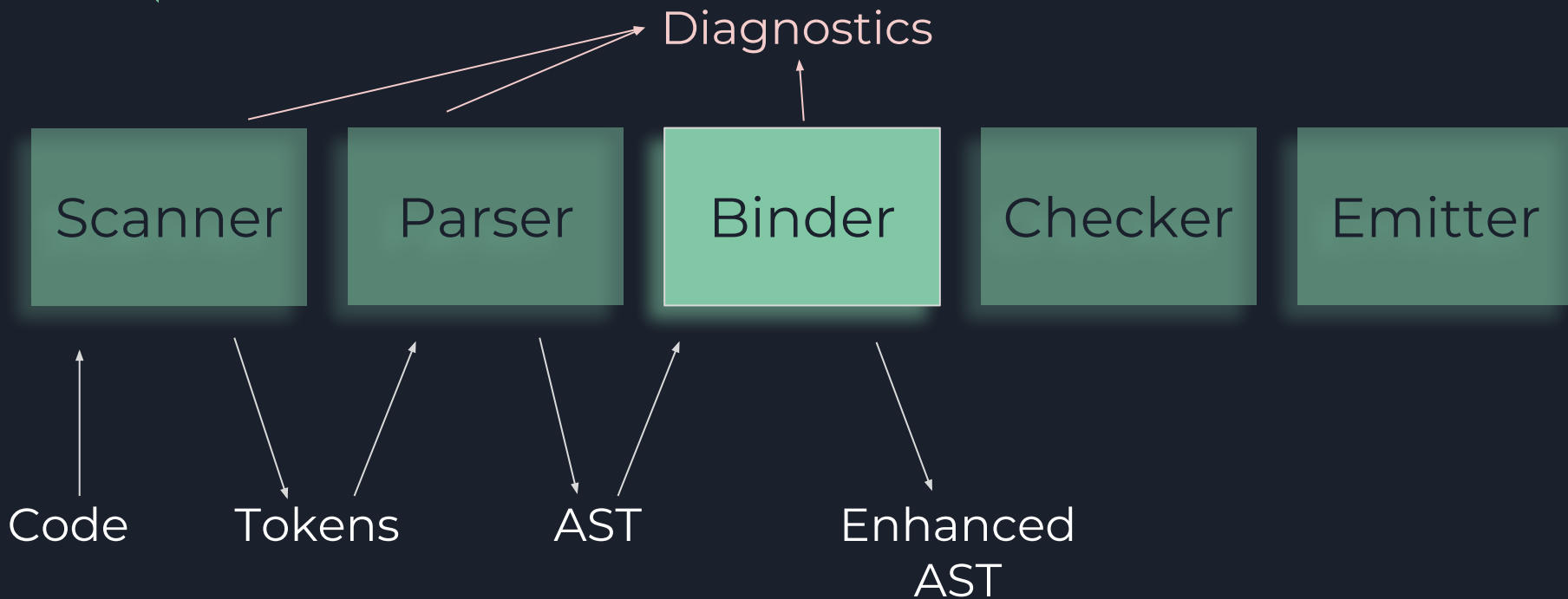
Parser

Binder

Checker

Emitter

TypeScript Compiler Architecture



Binder - generates symbol tables

```
let foo = 5;  
foo **= 2;
```

```
const symbol = {  
  flags: SymbolFlags.BlockScopedVariable,  
  escapedName: "foo",  
  declarations: {}, // some AST Node  
  valueDeclaration: {}, // some AST Node  
}
```


Binder - computes transformation info

```
function computeCatchClause(node: CatchClause, subtreeFlags: TransformFlags) {  
  let transformFlags = subtreeFlags;  
  
  if (!node.variableDeclaration) {  
    transformFlags |= TransformFlags.AssertESNext;  
  }  
  else if (isBindingPattern(node.variableDeclaration.name)) {  
    transformFlags |= TransformFlags.AssertES2015;  
  }  
  
  node.transformFlags = transformFlags | TransformFlags.HasComputedFlags;  
  return transformFlags & ~TransformFlags.CatchClauseExcludes;  
}
```

Binder - diagnostics

```
function checkStrictModeNumericLiteral(node: NumericLiteral) {  
    if (inStrictMode && node.numericLiteralFlags & TokenFlags.Octal) {  
        file.bindDiagnostics.push(  
            createDiagnosticForNode(node, Diagnostics.Octal_literals_are_not_allowed_in_strict_mode),  
        );  
    }  
}
```

Note: In strict mode, octal literals such as '0777' aren't allowed. However, there's a newer syntax, '0o777', which is fine to use.



TypeScript Compiler Architecture

Scanner

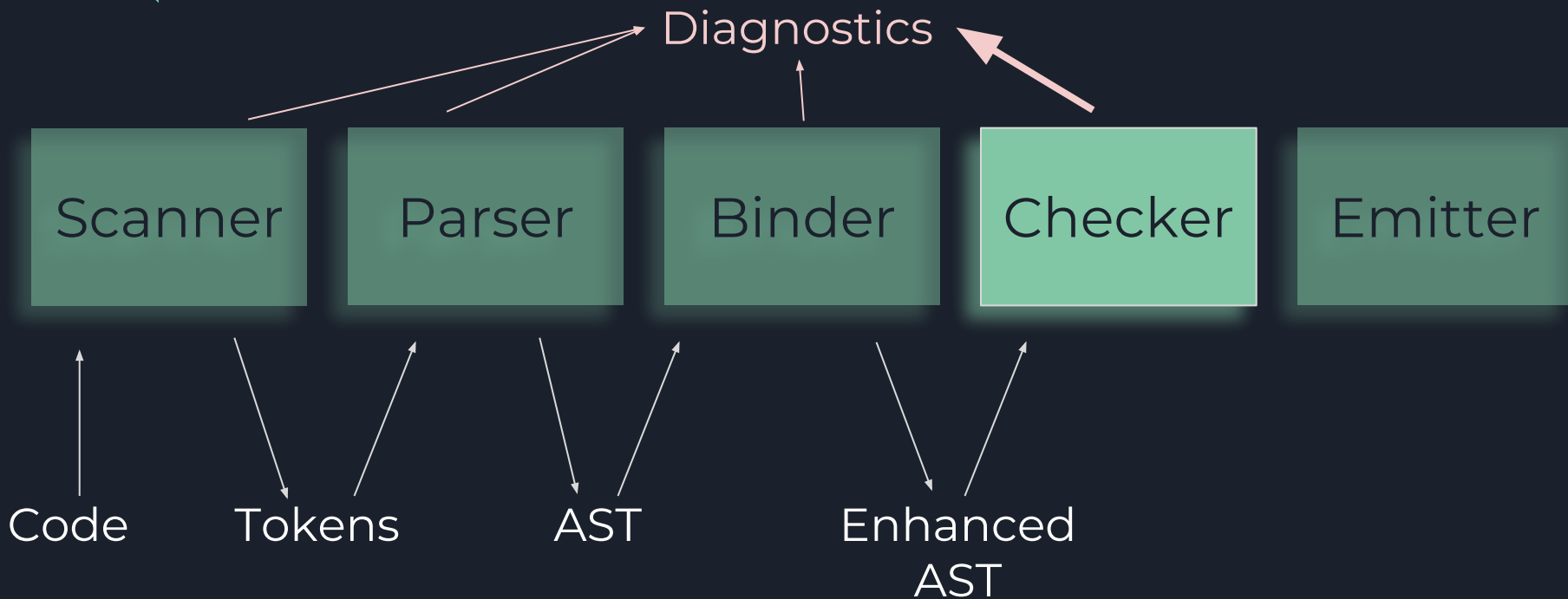
Parser

Binder

Checker


Emitter































TypeScript Compiler Architecture





Checker - diagnostics

Branch: master ▾ TypeScript / src / compiler / checker.ts Find file Copy path

 **ahejlsberg** Merge pull request #25817 from Microsoft/fixGenericRestTypes 7c512fb 2 days ago

126 contributors                               and others

1.65 MB Download History  

[View Raw](#)

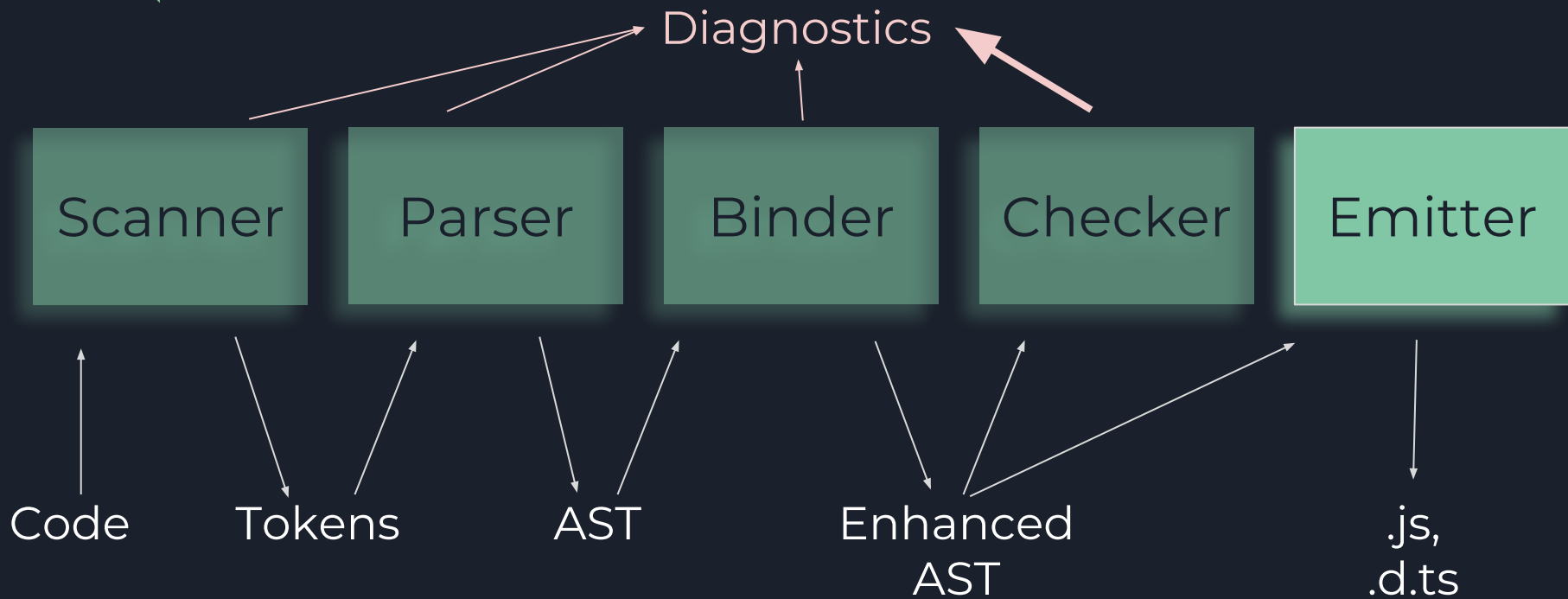
(Sorry about that, but we can't show files that are this big right now.)

30,000 lines of TypeScripty goodness

Checker - diagnostics

```
if (isReadOnlySymbol(localOrExportSymbol)) {  
    error(  
        node,  
        Diagnostics.Cannot_assign_to_0_because_it_is_a_constant_or_a_read_only_property,  
        symbolToString(symbol),  
    );  
    return errorType;  
}
```

TypeScript Compiler Architecture



TSLint - writing your own rules



Live coding 🎮





Does your rule require type info?

If **no**, extend **AbstractRule** and implement:

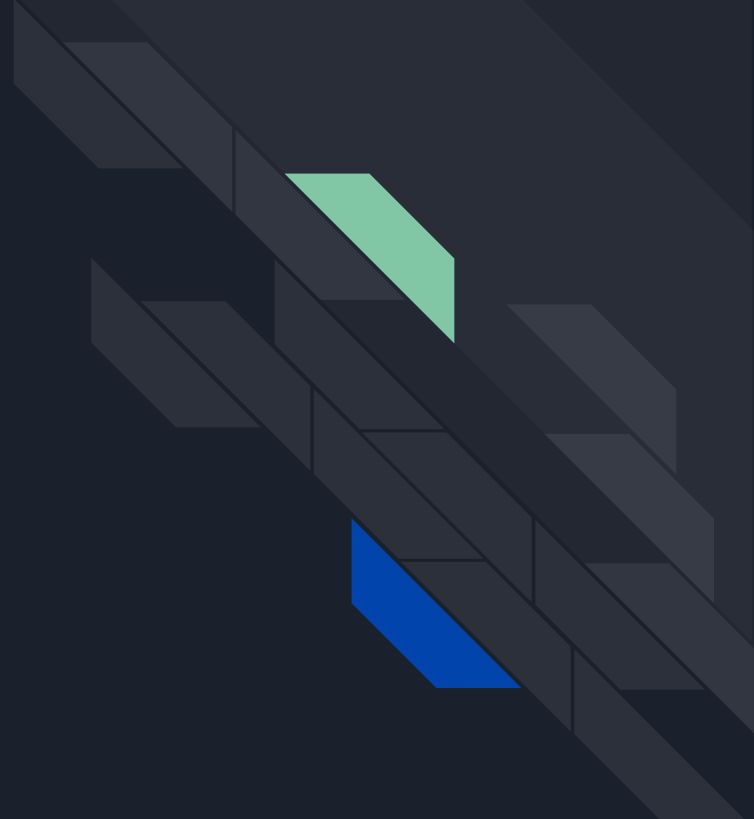
```
abstract apply(sourceFile: ts.SourceFile): RuleFailure[];
```

If **yes**, extend **TypedRule** and implement:

```
abstract applyWithProgram(sourceFile: ts.SourceFile, program: ts.Program): RuleFailure[];
```

If **optionally**, extend **OptionallyTypedRule** and implement both of the above.

Autofixing is great!





TypeScript Resources

Tools:

- [TypeScript AST Viewer](#)
- [AST Explorer](#)

TypeScript Compiler Documentation *(warning, not all resources are necessarily up to date / comprehensive):*

- [TypeScript Deep Dive - Compiler Internals](#) (contains TS API usage examples)
- [Typescript Architectural Overview](#)



TSLint Developer Resources

Developer documentation:

- [Developing custom rules](#)
- [Testing custom rules](#)
- [Performance tips](#)

Examples:

- [Very simple custom rule example \(from demo\)](#)
- [Custom rules from all over](#)